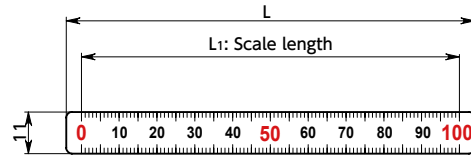


FSS-R | **FSS-R-BK** Zero point on the left



FSS-L | **FSS-L-BK** Zero point on the right



FSS-C | **FSS-C-BK** Center distribution



Thickness: approximately 0.3 mm

- **FSS** (Background color: Silver) Multiples of 0 and 50 are red.
- **FSS-BK** (Background color: Black) All numbers are silver.

• Material/Finish



	FSS
Main Body	Polyester Aluminum Evaporation Coating

FSS Background color: Silver | **FSS-BK** Background color: Black

Unit : mm

Part Number	L1	L	Mass (g)
FSS-100-R	100	108	0.5
FSS-200-R	200	208	1
FSS-300-R	300	308	1.5
FSS-500-R	500	508	2.5
FSS-100-L	100	108	0.5
FSS-200-L	200	208	1
FSS-300-L	300	308	1.5
FSS-500-L	500	508	2.5
FSS-100-C	100	108	0.5
FSS-200-C	200	208	1
FSS-300-C	300	308	1.5
FSS-500-C	500	508	2.5
FSS-100-R-BK	100	108	0.5
FSS-200-R-BK	200	208	1
FSS-300-R-BK	300	308	1.5
FSS-500-R-BK	500	508	2.5
FSS-100-L-BK	100	108	0.5
FSS-200-L-BK	200	208	1
FSS-300-L-BK	300	308	1.5
FSS-500-L-BK	500	508	2.5
FSS-100-C-BK	100	108	0.5
FSS-200-C-BK	200	208	1
FSS-300-C-BK	300	308	1.5
FSS-500-C-BK	500	508	2.5

- Sticker type horizontal scale. Use by sticking to machinery and equipment.
- Standardized 100/200/300/500 mm scale length.
- Made of flexible polyester. Can be stuck to the curved surfaces of posts or shafts, plus can be cut to a desired length for use.
- Corners are rounded. Doesn't come off easily.
- There are 3 types of scales. They can be selected by the symbol of the part number.

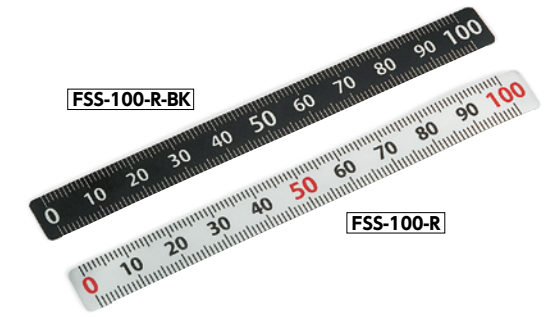
Symbol	Scale
R	Zero Point on the Left
L	Zero Point on the Right
C	Center Distribution

- There are two color variations available. They can be selected by the end symbol of the part number.

End Symbol	Background Color	Scale / Numbers
No	Silver	Red/Black
BK	Black	Silver

⚠ Precautions for Use

- Use the scale of the **FSS** Scale Sticker as a general guideline.
- Thoroughly remove oil and dust on the sticking surface before sticking.



• Related Products

Point Lens **FLE**, which is useful to read the scale, is available.



- Part number specification

FSS-200-R-BK

